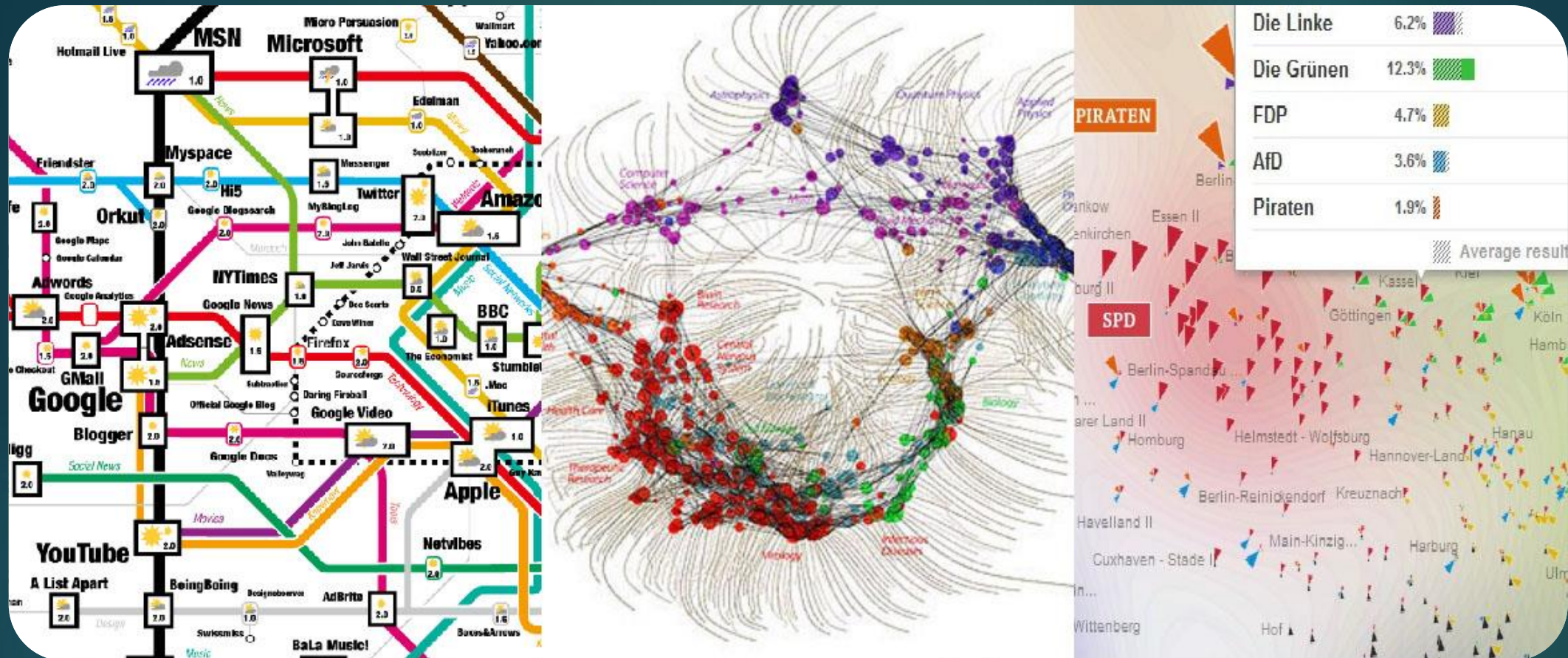




1

- Image Sources:
1. <http://ia.net/blog/webtrends2007/>
 2. <http://infotheletics.com/>
 3. <http://www.zeit.de/politik/deutschland/wahlland>

Data Visualization

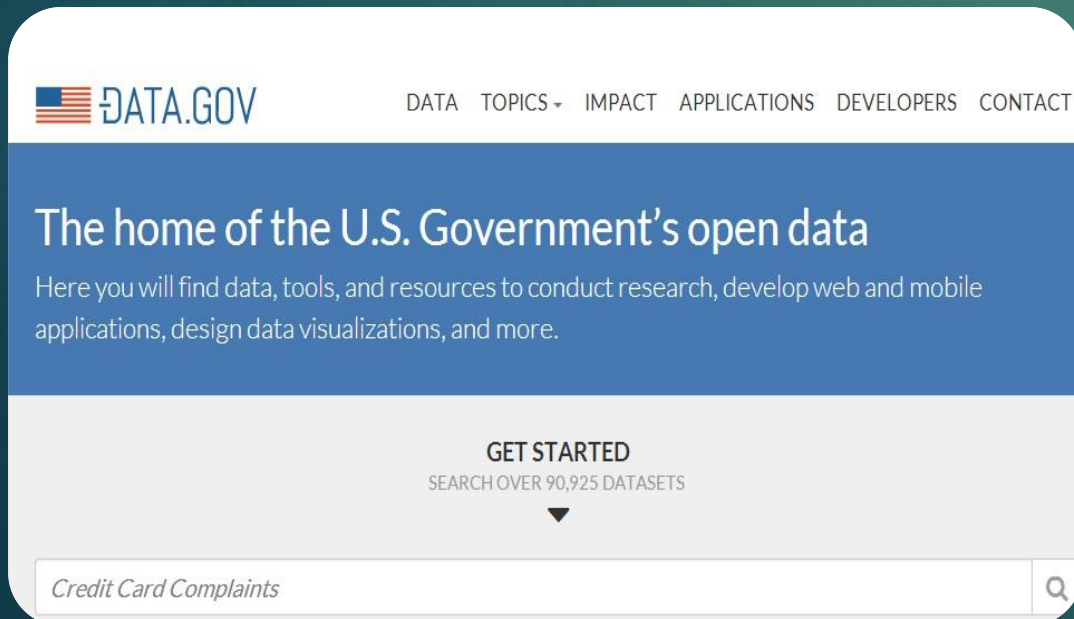
VINH PHAN

AW2 – 17/04/2014



Introduction

2



- ▶ Trends: Open data/transparency
 - ▶ <http://daten.hamburg.de>
 - ▶ <http://data.gov>
- ▶ Huge datasets
- ▶ Multivariate data
- ▶ Exploratory graphics for data analysis
 - ▶ Used in bulk
 - ▶ Fast, informative
 - ▶ No detailed legends/captions, etc.
 - ▶ User interactions

Source: [Open Data Hamburg/Data.gov]

Agenda

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- ▶ I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach
- ▶ II. Trellis Displays for High-Dimensional Data Visualization
- ▶ III. Linked Views for Visual Exploration
- ▶ IV. Conclusion

I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach

Motivation

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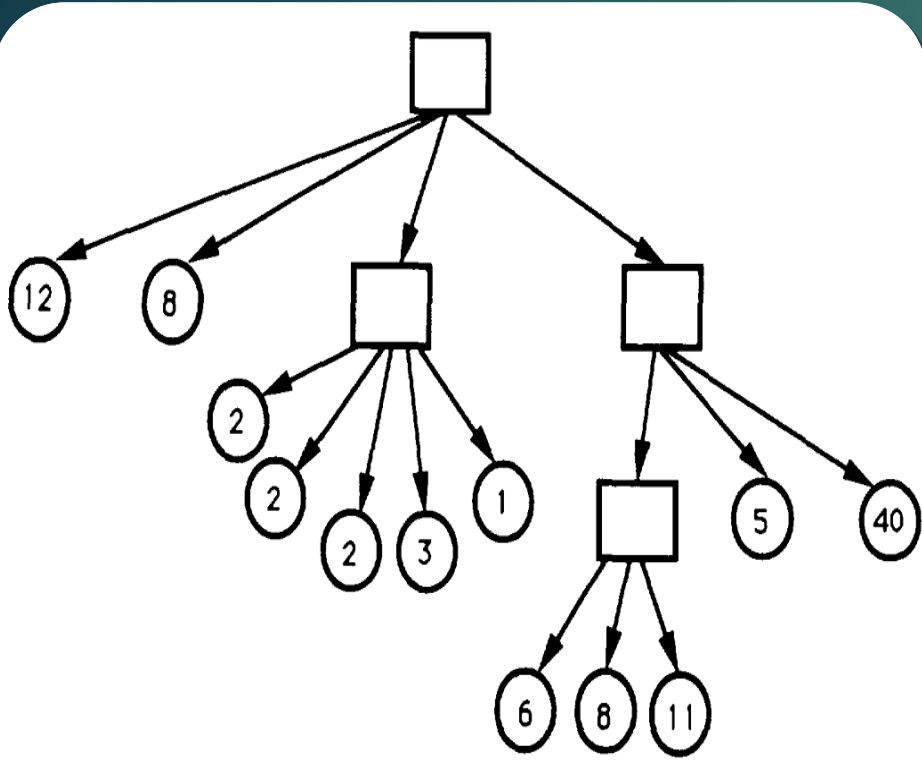


Fig. 1. Typical 3-level tree structure with numbers indicating size of each leaf node.

- ▶ Tree structures: traditionally represented as rooted, directed graph.
- ▶ Several alternatives were discussed, including a briefly-mentioned space-filling approach by [Knuth68], the rest mainly focused on node and edge representations.
- ▶ Related research projects include quad-trees, XY-trees, and k-d trees. But none focus on visualization aids for large tree structures.
- ▶ Motivation: to gain a better representation of complex traditional tree structures

Fig. 1. Typical 3-level tree structure with numbers indicating size of each leaf node.
Source: [shneiderman92]

I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach

Introduction

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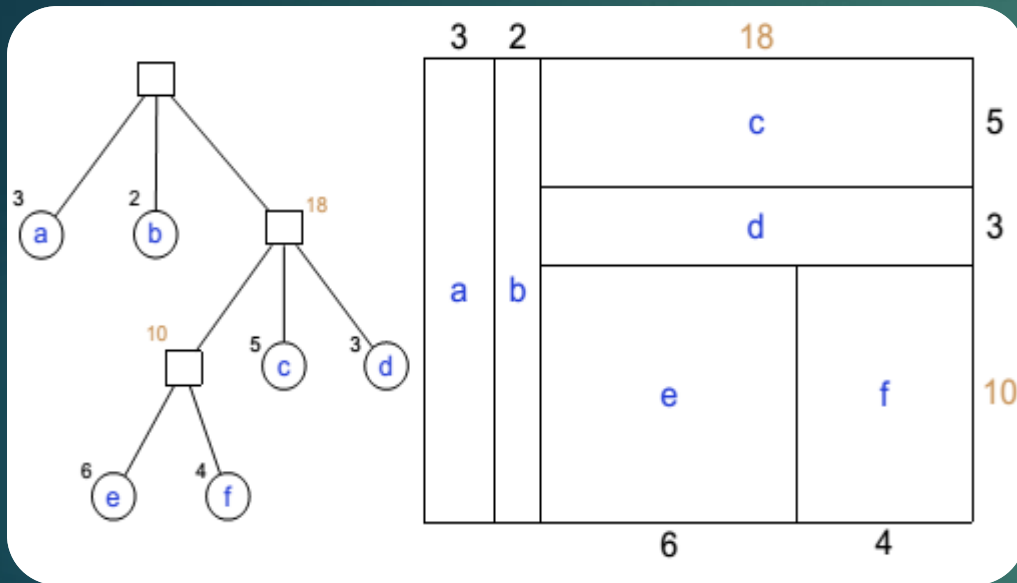


Fig. 2. Tree-map representation (right) of the tree on left with numerical values assigned to each leaf node and parent nodes report the sum of values of their child nodes.

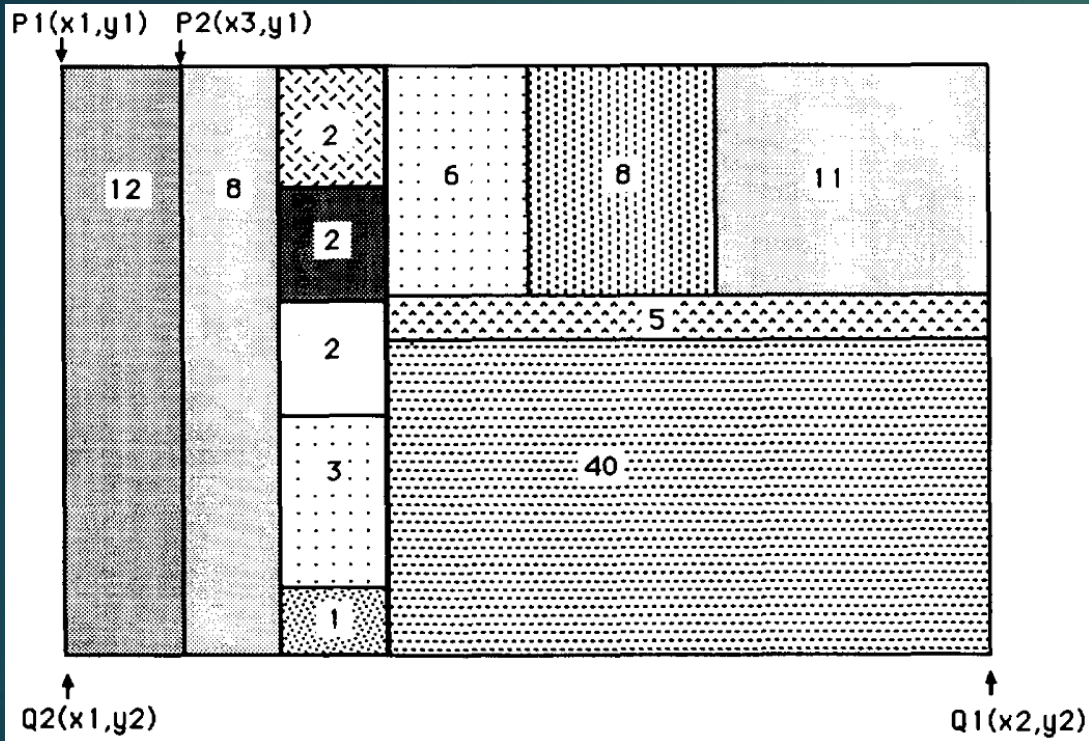
Source: [Introduction to Information Visualization]

- ▶ Problem: limited screen estate for large tree structure, node info (size, importance) cannot be shown.
- ▶ Most OS show one node at a time with node info/tree structure using indentation.
- ▶ Goal: visualize entire set of files & show context info. Files can be of any size and at any level of tree structure.
- ▶ Tree-maps algorithm: 2-D space-filling approach, each node is a rectangle whose area is proportional to some variable.
 - ▶ Advantages: drawable, comprehensible and not computationally intensive.

I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach

Algorithm

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$$x3 = x1 + (\text{Size}(\text{child}[1]) / \text{Size}(\text{root})) * (x2 - x1)$$

```
Treemap(root, P[0..1], Q[0..1], axis, color)
  Paint_rectangle(P, Q, color)      —paint full area
  width := Q[axis] - P[axis]        —compute location of next slice
  for i := to num_children do
    Q[axis] := P[axis] + (Size(child[i])/Size(root))*width
    Treemap(child[i],                recur on each slice,
      P, Q, 1-axis, color)           flipping axes
    P[axis] := Q[axis]
  endfor
```

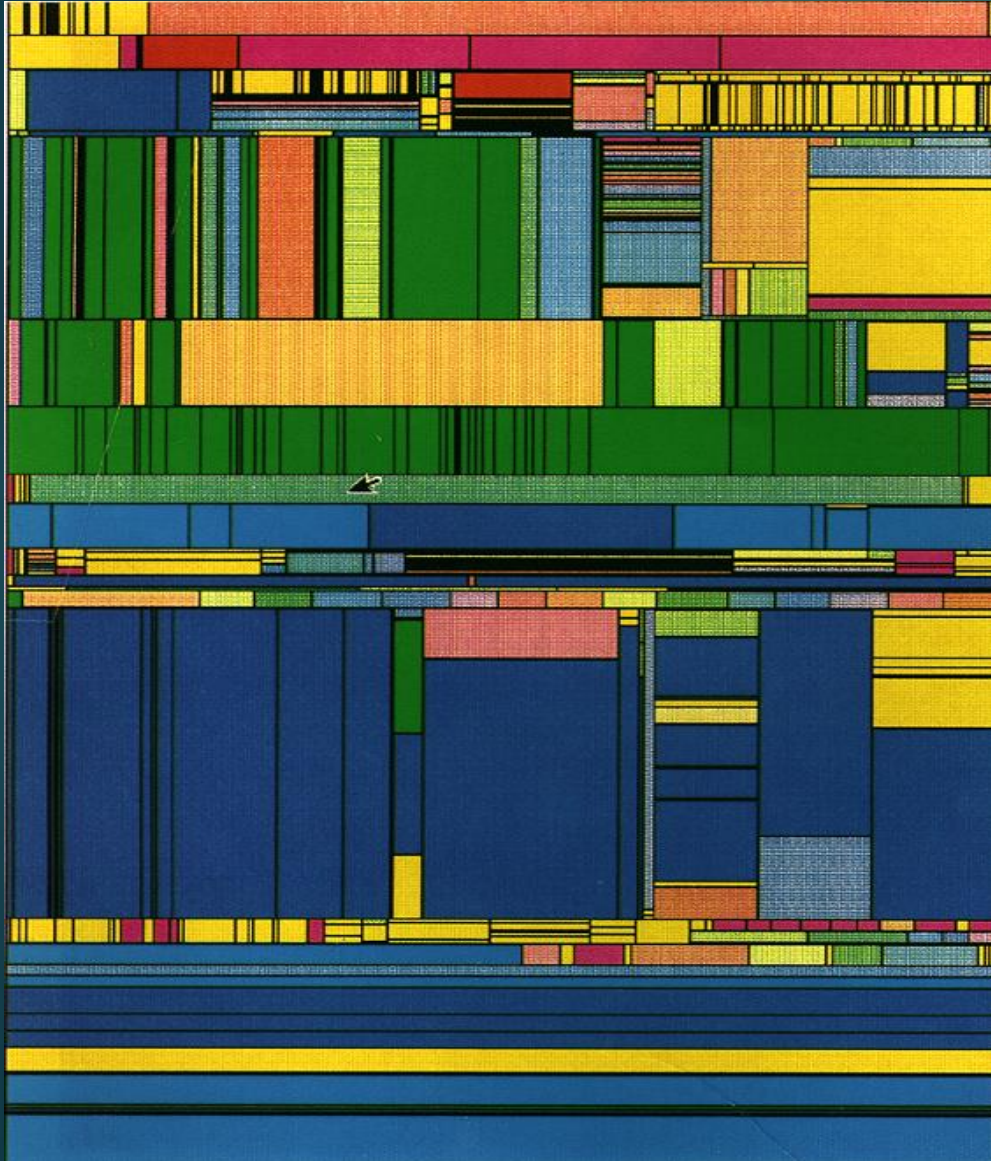
- root: pointer to the root of the tree/subtree
- P, Q: arrays of length 2 containing coordinate pairs (x,y) of opposite corners of the current rectangle
- axis: either 0 or 1, indicates cuts to be made vertically/horizontally
- color: color to be used for the current rectangle

Each node contains record with its file name (name), number of children (num_children), array of pointers to next level (child[1..num_children])

I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach

Algorithm Assessment & Applications

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- ▶ Performance: $O(n)$
- ▶ Depth-first traversal, rectangles are painted left to right, top to bottom (breadth-first also possible)
- ▶ Context info can be shown via mouse-over/mouse click, other operations via pop-up menus
- ▶ Display: VGA by 640 x 480 enough for one – two thousand files (small/zero byte files ignored)
- ▶ Applications: organization chart (employee/budget), library's holdings chart, stock portfolio, etc.

Fig. 4. 850 files at 4 levels with color coding by file types and context info on mouse-over. Source: [Shneiderman92]

I. Tree Visualization with Tree-Maps: A 2-D Space-Filling Approach Newsmap

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- ▶ Color coding indicates type of news
- ▶ Size indicates number of articles related to the news (from all the sources of Google News)
- ▶ Color intensity indicates freshness of news

Fig. 5. Newsmap using a treemap algorithm.
Source: [newsmap.jp] taken on 16/04/2014

II. Trellis Displays for High-Dimensional Data Visualization

Definition

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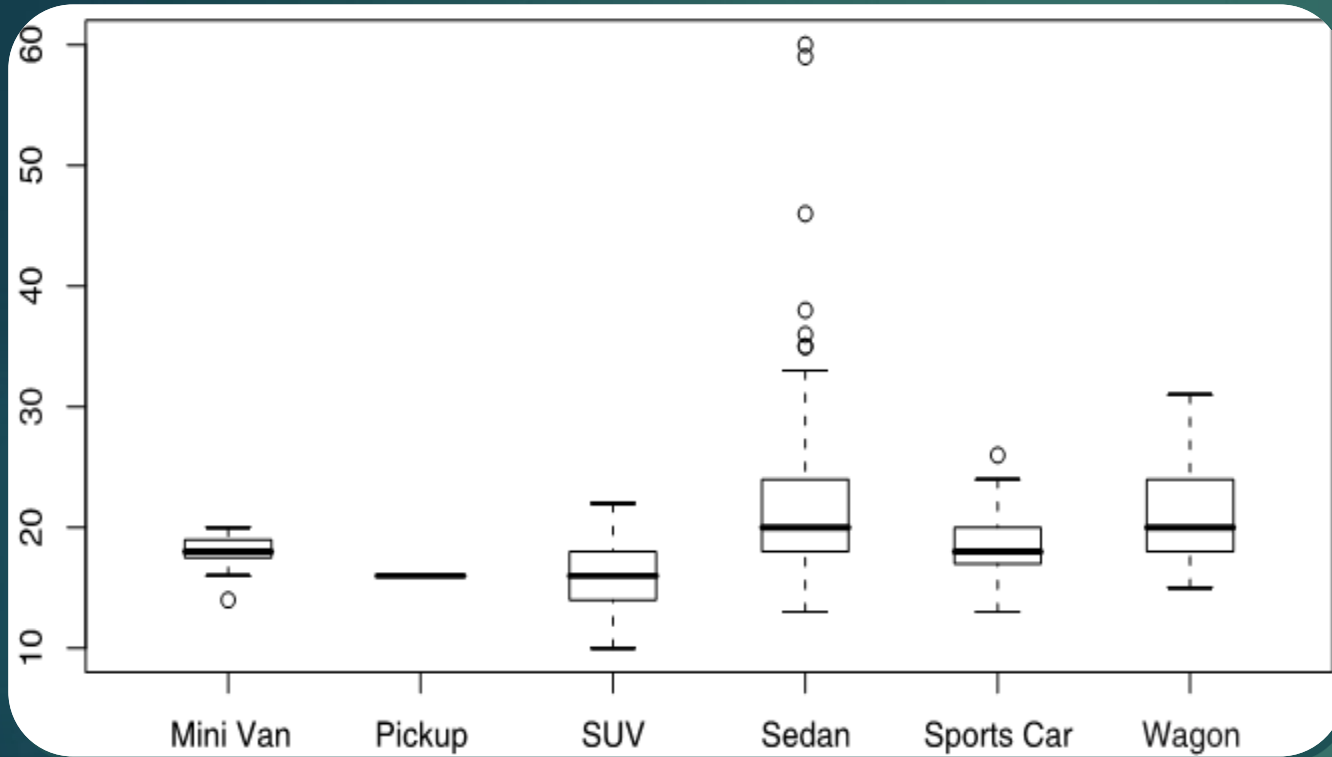


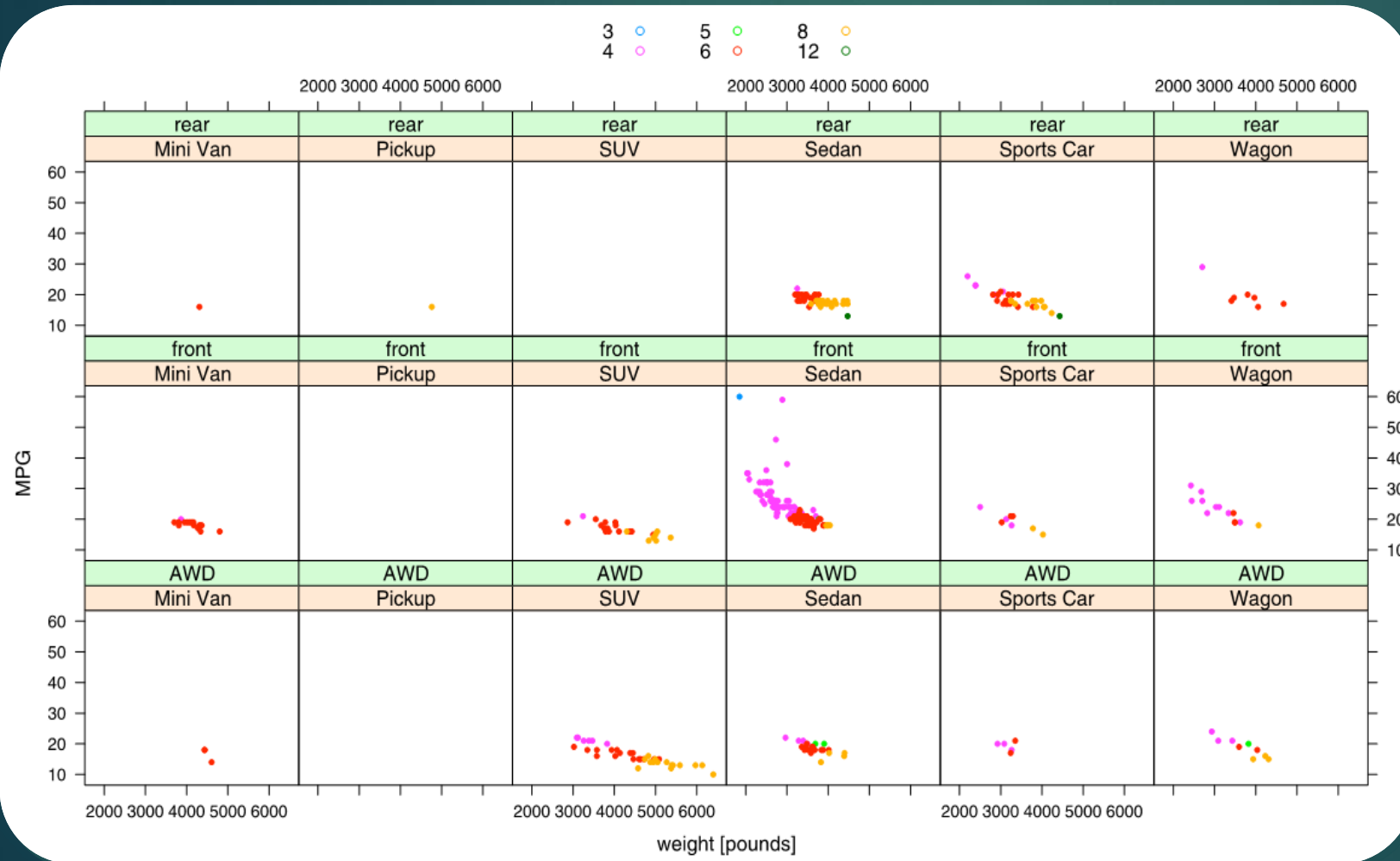
Fig. 6. Simplest form of a trellis display: a box plot y by x .
Source: [Handbook of Data Visualization]

- ▶ Introduced by Becker et al. (1996) to visualize multivariate data.
- ▶ Use a lattice-like arrangement to place plots onto panels, called *panel plots*, which share the same scale.
- ▶ A single display can hold up to 7 variables. 5 of them must be categorical, other 2 called *axis variables* can be continuous.
- ▶ Up to 3 categorical variables can be used as *conditioning variables* to form row, columns and pages. The other 2, called *adjunct variables*, can be coded base on type of panel plot.

II. Trellis Displays for High-Dimensional Data Visualization

Definition

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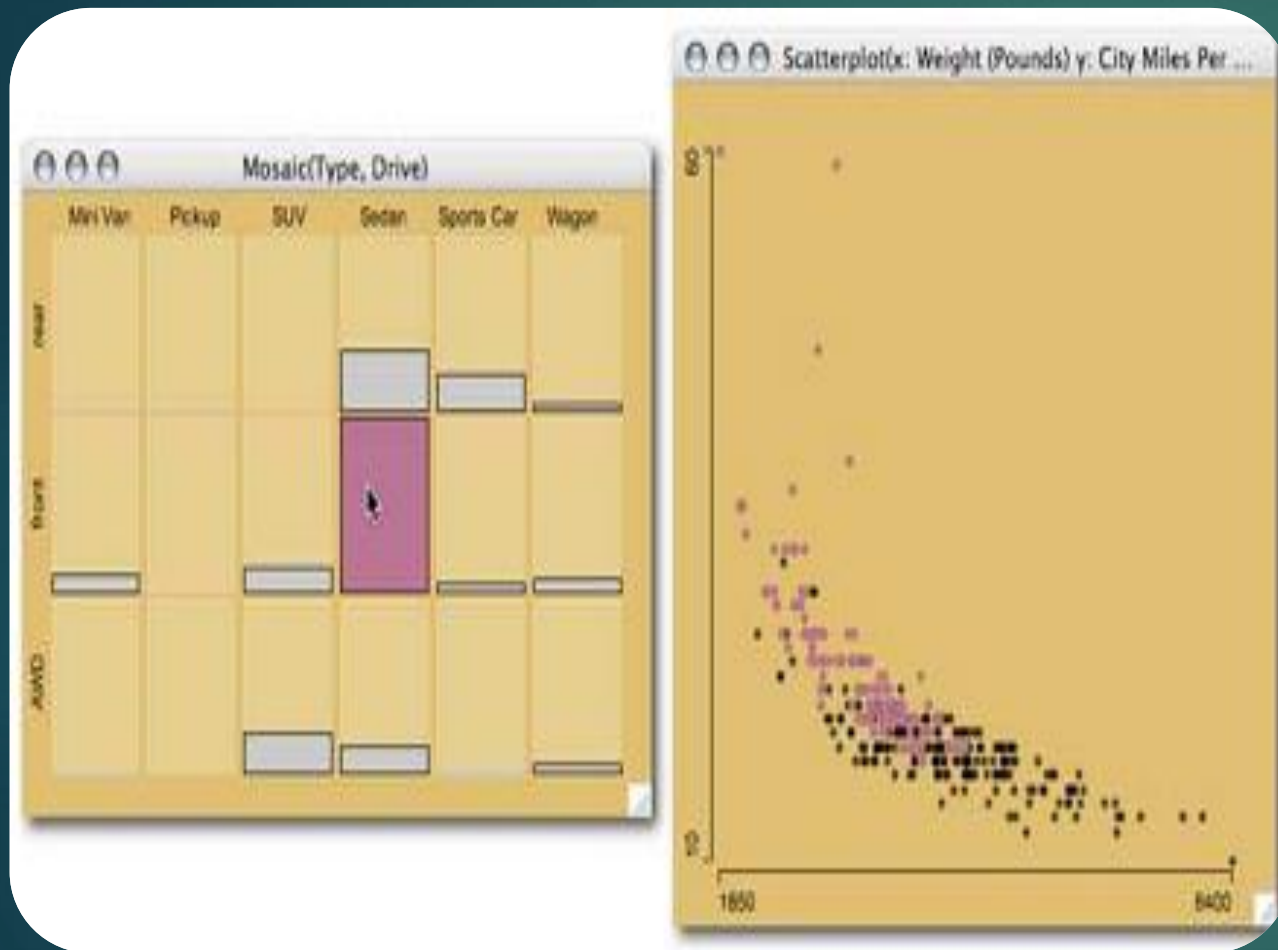
- ▶ Trellis displays introduce the concept of shingles.
- ▶ Shingling: dividing a continuous variable into (overlapping) intervals to convert it into a discrete variable.
- ▶ Overlapping shingles/intervals leads to multiple representations of data within a trellis display.
- ▶ Show the interval of a shingle using an interval of the strip label.
- ▶ Motivation for shingling: Brushing with linked highlighting

Fig. 7. Trellis display incorporating 5 variables of a car data-set.
Source: [Handbook of Data Visualization]

II. Trellis Displays for High-Dimensional Data Visualization

Trellis Displays and Interactivity

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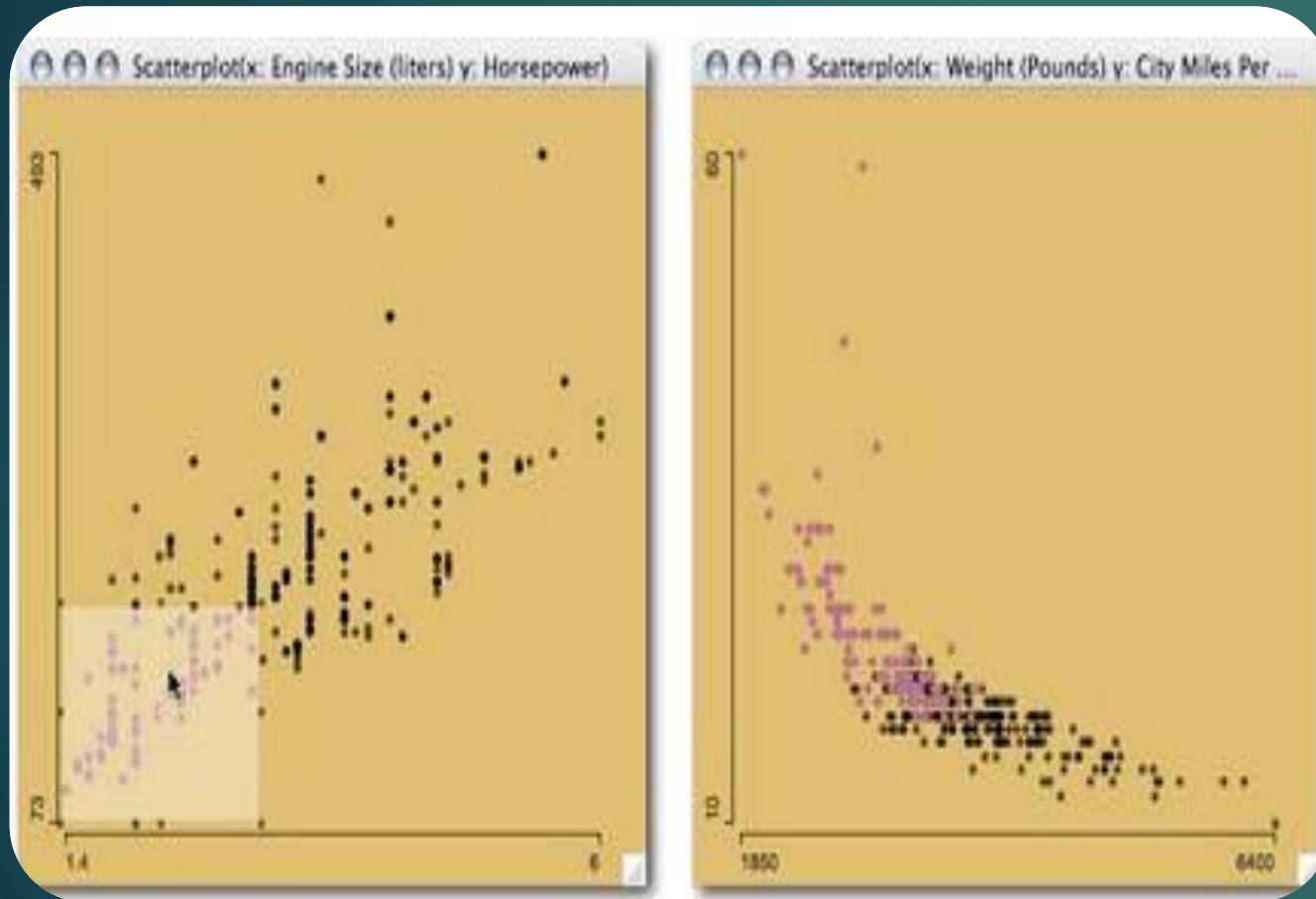
- ▶ Single view in a panel := highlighted part of the graphics of panel plot for conditioned subgroup
- ▶ Possible interaction: brushing
- ▶ Brushing: steadily move an indicator of selection region along one/two axes of a plot
- ▶ Selected interval from brushing := interval of a single variable
- ▶ Subdivided intervals of continuous variable := snapshots of continuous brushing process from min - max

Fig. 8. Selecting the group of FWD sedans in the mosaic plot in multiple-barchart view (left), one gets the corresponding panel plot (scatterplot on right) in the highlighted subgroup
Source: [Handbook of Data Visualization]

II. Trellis Displays for High-Dimensional Data Visualization

Trellis Displays and Interactivity

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- ▶ Motivation for shingle variables: brushing with linked highlighting
- ▶ Much more flexible than static view in a trellis display.
- ▶ In contrast, trellis display can be easily reproduced in printed form.

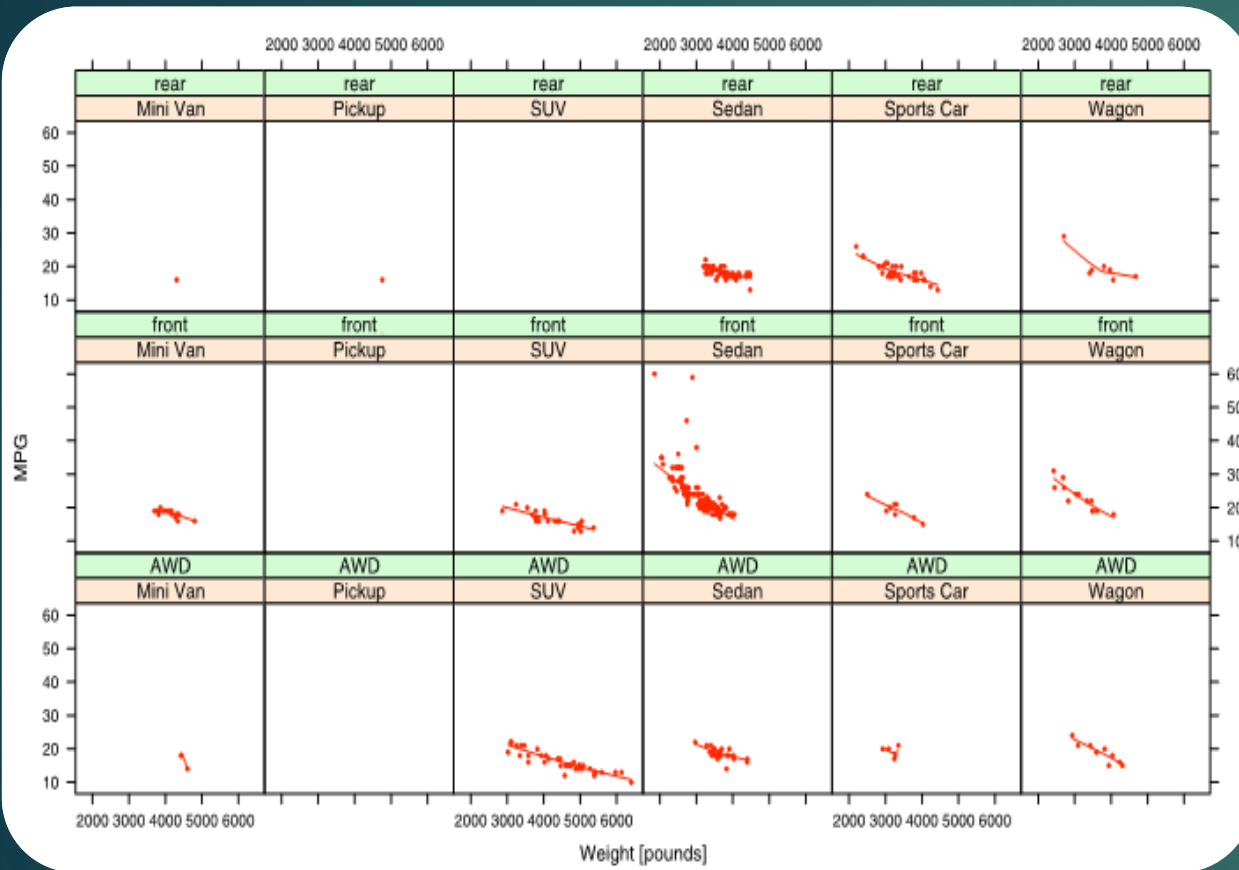
Fig. 9. Brushing in the conditioning scatterplot (left), one gets the panel plot (scatterplot on right) in the highlighted subgroup

Source: [Handbook of Data Visualization]

II. Trellis Displays for High-Dimensional Data Visualization

Visualization of Models

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- ▶ Main advantage of trellis displays: common scale among all plot panels → effective comparison of panel plots between rows/columns/pages
- ▶ Best used for model diagnostics
- ▶ Major advantage over other multivariate techniques: flat learning curve and ability of static reproduction
- ▶ Drawback: hard to judge the number of cases in a panel plot

Fig. 10. Trellis display in Fig. 7 with lowess smoother overlaid
Source: [Handbook of Data Visualization]

III. Linked Views for Visual Exploration

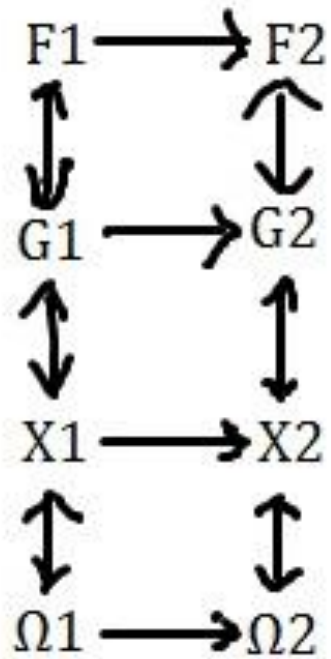
Introduction

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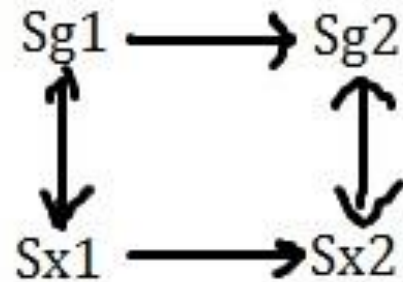
- ▶ Problem: limitation of 2-D space (paper, computer screen)
- ▶ Approaches: VR/pseudo 3-D environment, data projection, non-orthogonal coordinate system, linked displays
- ▶ Concept of linked graphic first implemented in software in [McDonald82] to connect 2 scatterplots.
- ▶ Scatterplots linking (scatterplot brushing) by now the most prominent case of linked views [Becker87]
- ▶ Pros:
 - ▶ easiness of underlying display, speed, flexibility → essential for exploratory data analysis
 - ▶ applicable for complex data structures
- ▶ Visual exploration requires flexible, adaptive framework with flexibility + stability

III. Linked Views for Visual Exploration Linking Schemes & Structures

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data linking



scale linking

Fig. 11. Possible linking structures between active plot D1 & passive plot D2

- ▶ Linked views: 2 or more plots share & exchange information
- ▶ Question: which information is shared + how to realize it?
- ▶ [Wilhelm05] proposed a separation of data displays:

$$D = (F, (G, s_g), (\chi, s_\chi), \Omega)$$

D: data analysis display; F: frame; (G, s_g) : set of graphical elements & set of scales; (χ, s_χ) : model & its set of scale; Ω : sample population

- ▶ One “active” plot & the others “passive”
- ▶ Relevant: information sharing between identical layers → linking frames | types | models | sample populations
- ▶ Direct linking scheme & combined linking scheme

III. Linked Views for Visual Exploration

Linking Schemes & Structures

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- ▶ **Linking Sample Populations**
- ▶ **Linking Models**
- ▶ **Linking Types**
- ▶ **Linking Frames**

III. Linked Views for Visual Exploration

Linking Schemes & Structures

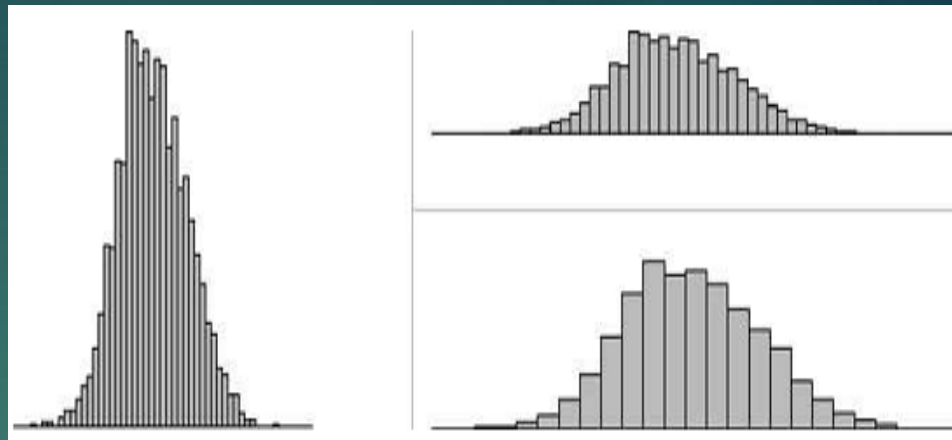
17

► **Linking Sample Populations (SPL)**

- Most widely used, most important
- Defined as mapping $m: \Omega_1 \rightarrow \Omega_2$
- Identity linking (empirical linking): most common case of SPL
 - Identity mapping: $\text{id}: \Omega \rightarrow \Omega$
 - Visualize connection between observations of the same individual/case
 - Use natural connection between features of the same set of cases
- Hierarchical Linking
 - Data to be analyzed is heterogeneous, but typically has some hierarchy resulted from different aggregation levels (e.g. spatial data)
 - Visualize the hierarchical connection by establish relation: $m: \Omega_1 \rightarrow \Omega_2$ so that some filtration is generated
- Neighborhood/Distance Linking
 - Used on geographic data to investigate local effects
 - Different neighborhood definitions lead to (somewhat) different linking relations. In general:
 $m: \Omega_1 \rightarrow \Omega_2, m(\omega^*) = \{\omega \in \Omega_2: \text{dist}(\omega^*, \omega) \leq d\}$

III. Linked Views for Visual Exploration Linking Schemes & Structures

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Source: Handbook of
Data Visualization

▶ Linking Sample Populations

▶ Linking Models

- ▶ Model: central part of data display definition, define amount of information to be visualized [Wilhelm05]
- ▶ Example: categorization model (histogram of quantitative variable)
 $A \boxplus C = ([C_0, C_1], (C_1, C_2], \dots, (C_{c-1}, C_c; count(AC) := (\sum_{i:C_0 \leq A_i \leq C_1} count(A_i), \dots, \sum_{i:C_{c-1} \leq A_i \leq C_c} count(A_i)); s_\chi = (C, \pi_c, \max(count(AC)))$
- ▶ Model link either via set of observations $A \boxplus C$ or scale s_χ (3 cases)
- ▶ Order of categorization values less important for continuous data (histogram)
- ▶ Scale component important for nominal categories
- ▶ Linking scale parameters common for bar-charts & mosaic-plots
- ▶ Categorization vector C belongs to both observation & scale component (histogram) → linking observations is restricted to variables used in the model
- ▶ Young et al. (1993) created a system that combined various views of same data set in one window.

III. Linked Views for Visual Exploration

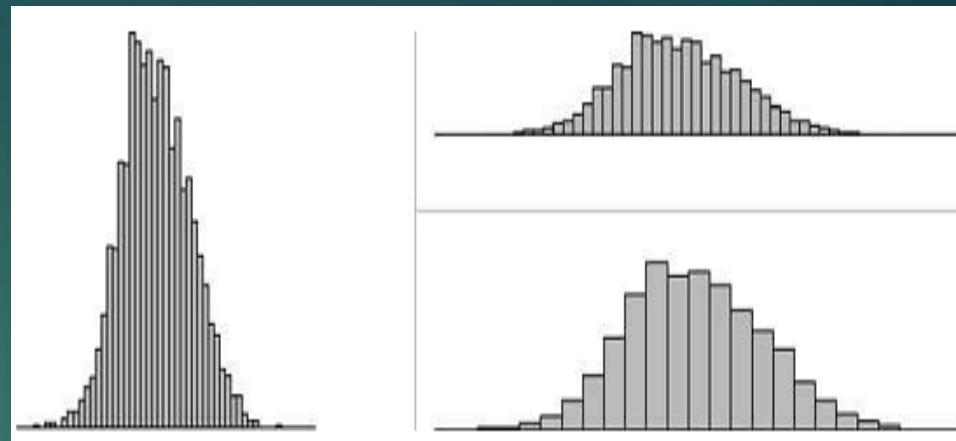
Linking Schemes & Structures

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- ▶ **Linking Sample Populations**
- ▶ **Linking Models**
- ▶ **Linking Types**
 - ▶ Type layer: visible components, representing the model
 - ▶ Linked models → congruency at type level
 - ▶ Direct link between type levels (without model links) uncommon, except for color & size
 - ▶ Example: colors in pie charts to enhance differentiation between categories → link by assigning identical color to each slice
 - ▶ Type level link only if slice ordering does not reflect information of model level
 - ▶ Otherwise color linking could be a realization of a model link (if slices are ordered)
 - ▶ Linking type information necessary for comparing various plots

III. Linked Views for Visual Exploration Linking Schemes & Structures

- ▶ **Linking Sample Populations**
- ▶ **Linking Models**
- ▶ **Linking Types**
- ▶ **Linking Frames**
 - ▶ Frame: coarsest level of a data display
 - ▶ Determine size & shape of plot window
 - ▶ Frame linking: essential for screen-space-saving layout of displays & correct comparison of graphical displays
 - ▶ Linking other attributes (e.g. background color) not important, but ability to set and change those in a framework is valuable.



III. Linked Views for Visual Exploration

Visualization Techniques for Linked Views [Roberts et al. (2000)]

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- ▶ **Replacement**
- ▶ **Overlaying**
- ▶ **Repetition**
- ▶ **Special Forms**

► **Replacement**

- Old information is lost and replaced by new information
- Useless for sub-setting/conditioning approach → marginal distribution information is lost
- Unable to compare different plot versions
- Exploratory data analysis: important to keep track of changing scenarios → history system in geo-visualization systems [Roberts04]

III. Linked Views for Visual Exploration

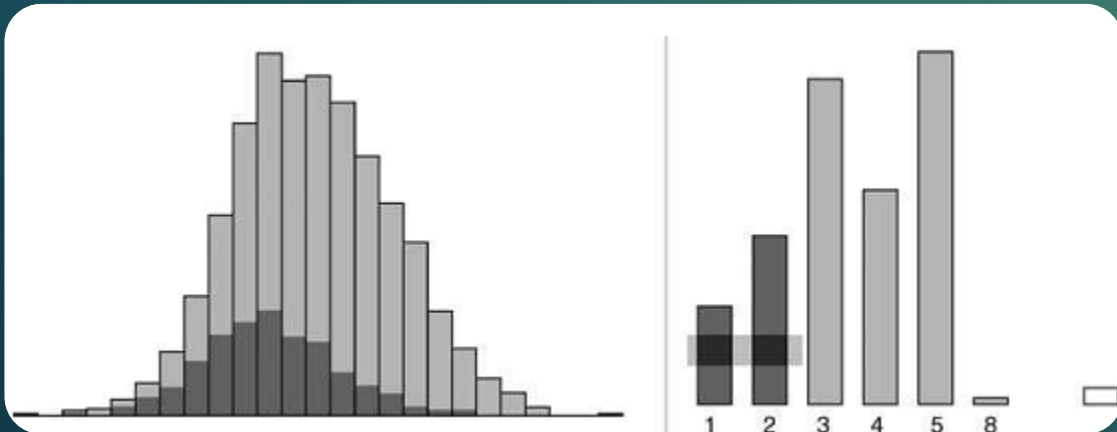
Visualization Techniques for Linked Views [Roberts et al. (2000)]

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► Replacement

► Overlaying

- Common strategy used to look at conditional distribution in area plots
- Provide framework for comparison between conditional/marginal distributions
- Problems
 - No freedom in parameter choice for selected subset (inherited from original plot)
 - Occlusion/Overplotting: original display is hidden by new overlaid plot → irrelevant for area-based displays/scatterplots but important for more complex plot, e.g. box-plots



Source: Introduction to
Information Visualization

III. Linked Views for Visual Exploration

Visualization Techniques for Linked Views

[Roberts et al. (2000)]

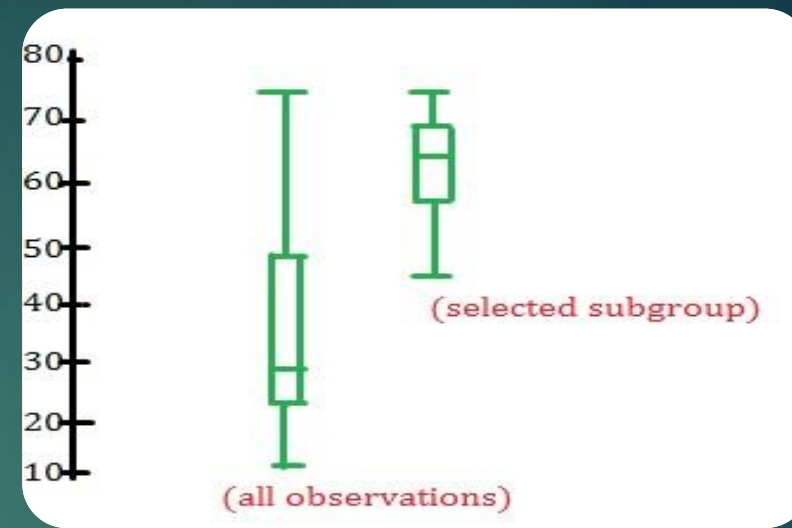
24

► Replacement

► Overlaying

► Repetition

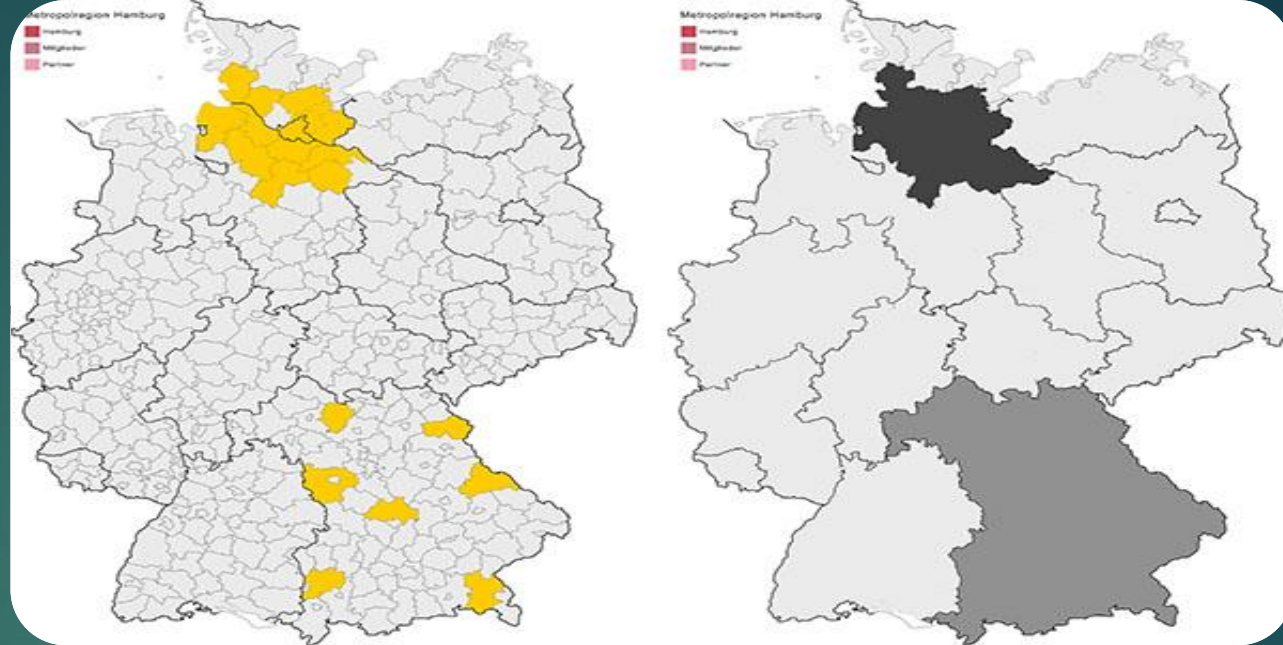
- Displays are cloned, showing different views of same data at the same time
- Pros: comprehensive picture/complete overview of data, impact of parameter changes/user interactions are observable.
- Cons: user confusion from multiple changing displays/views
- Requirements:
 - Keep track of user changes/interactions
 - Easy, powerful method to rearrange displays on computer screen
- Example: juxtaposition → common repetition strategy for sub-setting, well-known for static plots but not yet widely used in interactive graphical systems



Two plots in juxtaposition

III. Linked Views for Visual Exploration Visualization Techniques for Linked Views

- Replacement
- Overlaying
- Repetition
- **Special Forms**



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Hierarchical
linking scheme
for 2 maps

- Different problems with non 1-to-1 linking, e.g. m-to-1 linking (hierarchy)
 - Example: 2-level hierarchy (an aggregated macro level + a micro level)
- Partial selection → partial highlighting by subdividing shape into components (for regular shapes)
- General approach: different color intensities
- Bi-directional links for plot parameters governing layout & size of display (e.g. by choosing joint axis parameters)

IV. Conclusion

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- ✓ Exploratory data analysis often deals with large, multivariate datasets
- ✓ Multiple techniques/approaches exist for representing high-dimensional data, but not all are suitable for general audience
- ✓ Some techniques produce highly complex graphics, intended for scientific researchers/data analysts
- ✓ Linked views paradigm is well-known and a powerful tool to explore broad range of data, effective even for complex/high-dimensional datasets
 - ✓ Simplicity of individual plots + intuitive, easy to use & flexible UI → suitable for a broad audience with regard to **data-driven journalism**, which is defined as “journalistic process based on analyzing and filtering large data sets for the purpose of creating a news story” [Wikipedia]

IV. References

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