



Ambient Assisted Living

- Accessibility: Ambient awareness -

Seminar
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21.12.2007

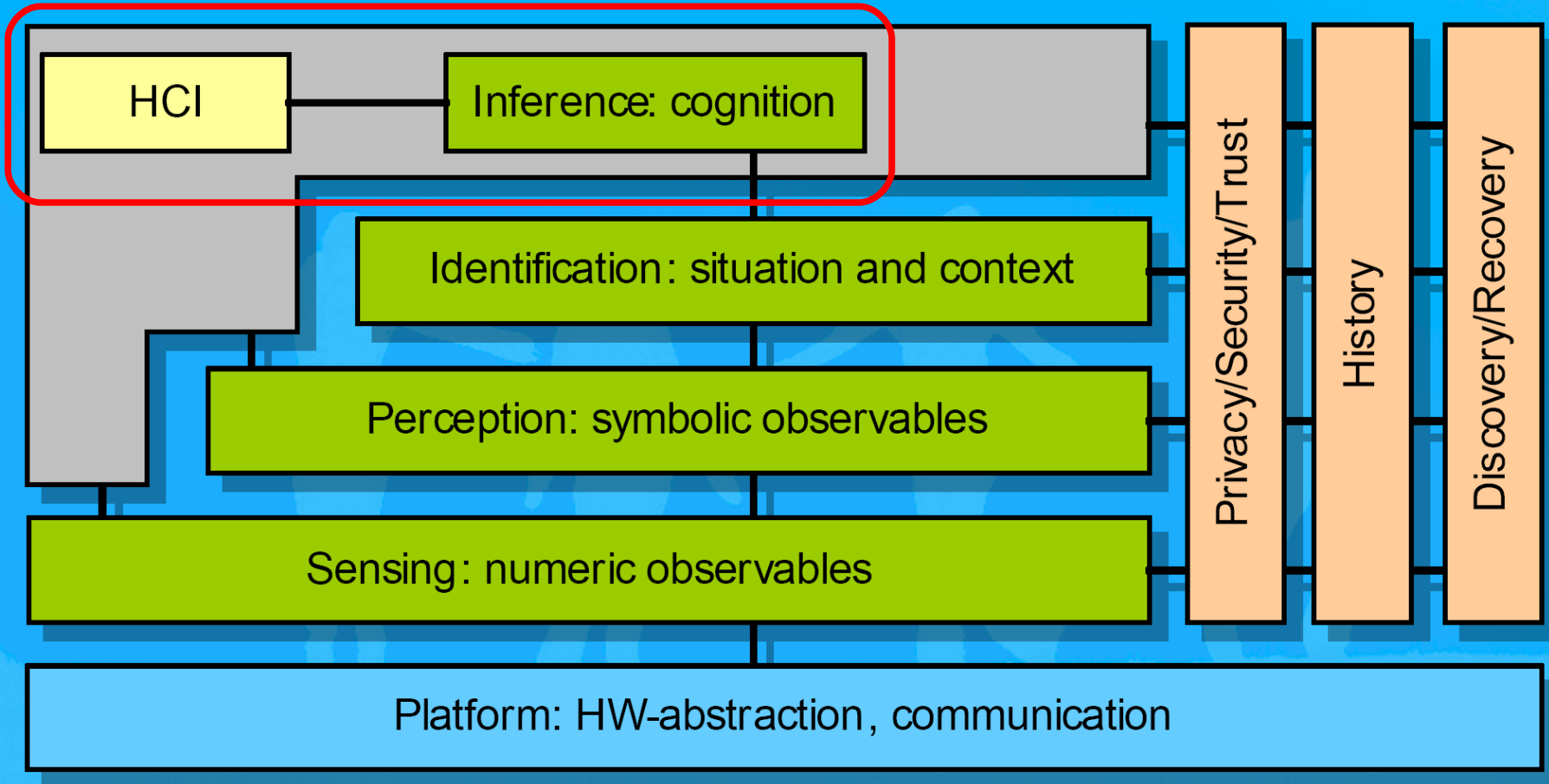


- Motivation
- Feedback in AAL environments
- Ambient / Sound awareness
- Approaches
 - IC2Hear, CHIL (ITC-irst)
 - Nimio
 - IFeel2Hear, IFeel2Perceive?
- Summary
 - Next steps
 - Risks and opportunities



- People with certain disabilities
 - Impaired perception causes less feedback
 - Lack of some interpersonal interactions
 - hearing someone's shout
 - noticing if a person has entered the room
 - or no feedback at all
- People without disabilities
 - Even more feedback
 - Experiencing new ways of interaction
 - “Playing” with the ambience

Feedback in AAL environments



[Nehmer et al.:2006]

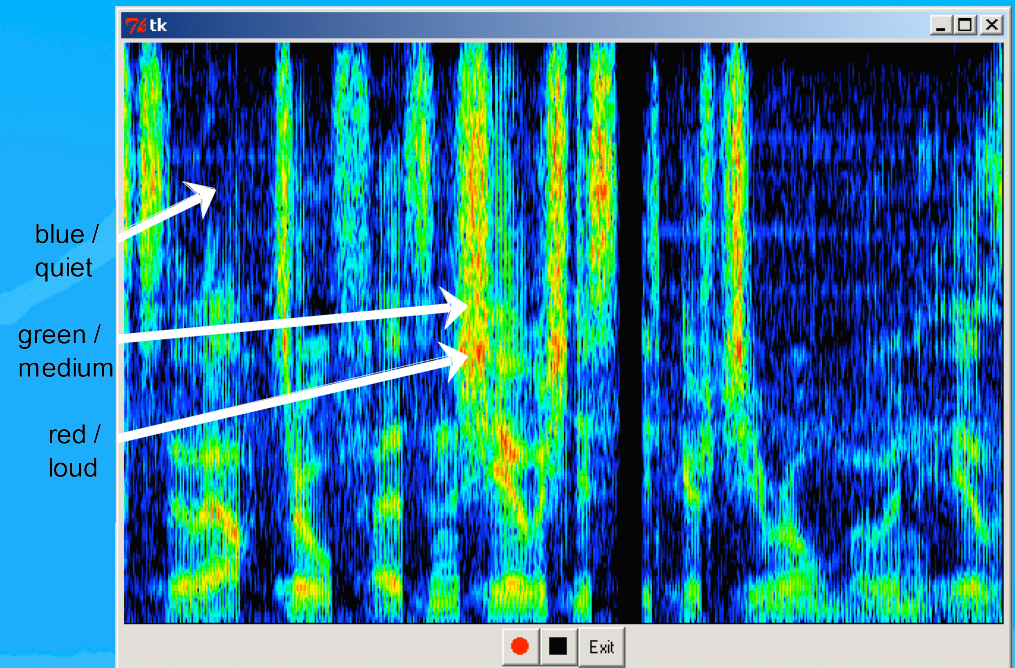
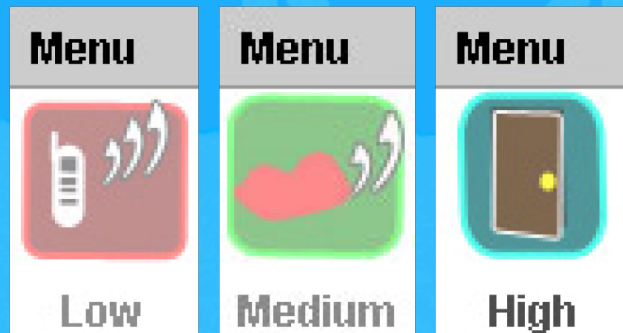
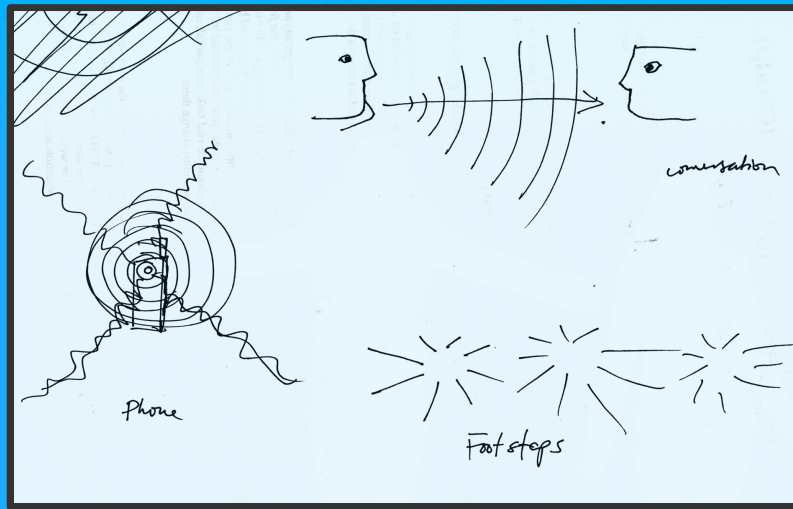


- Peripheral awareness
- Cognition or just awareness?
 - Low-key feedback
- Entropy and evaluation
 - Filtering / muting
 - Learning
 - Verbose mode?



Sound visualization

- Symbols / Icons
- Spectrograph

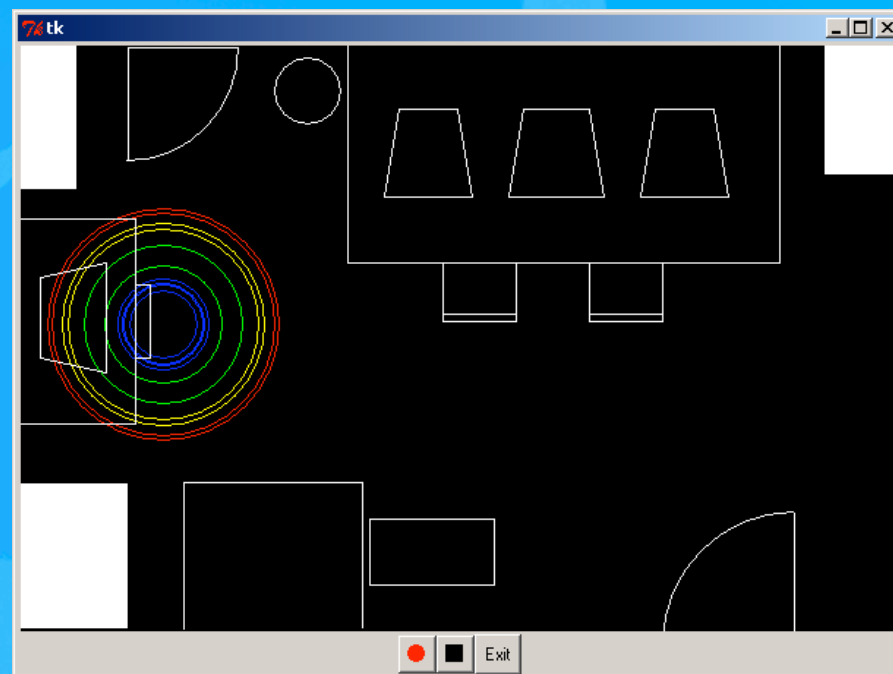
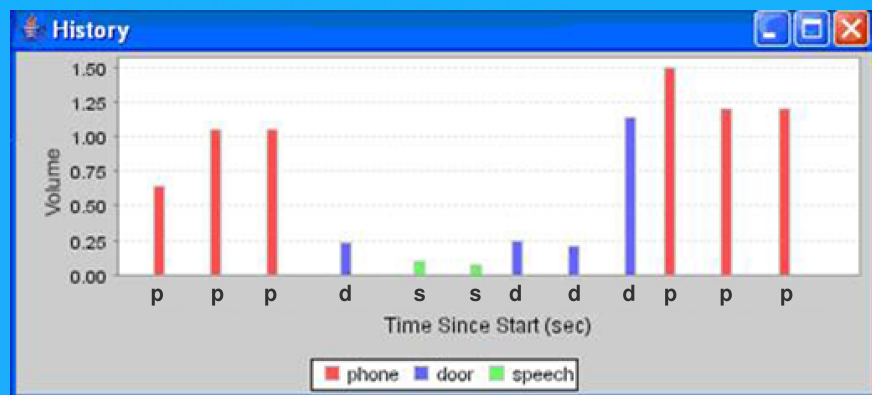


[Ho-Ching et al.:2003]



When? Where?

- History
- Map prototype



[Matthews et al.:2006]



Demo video of the CHIL Project

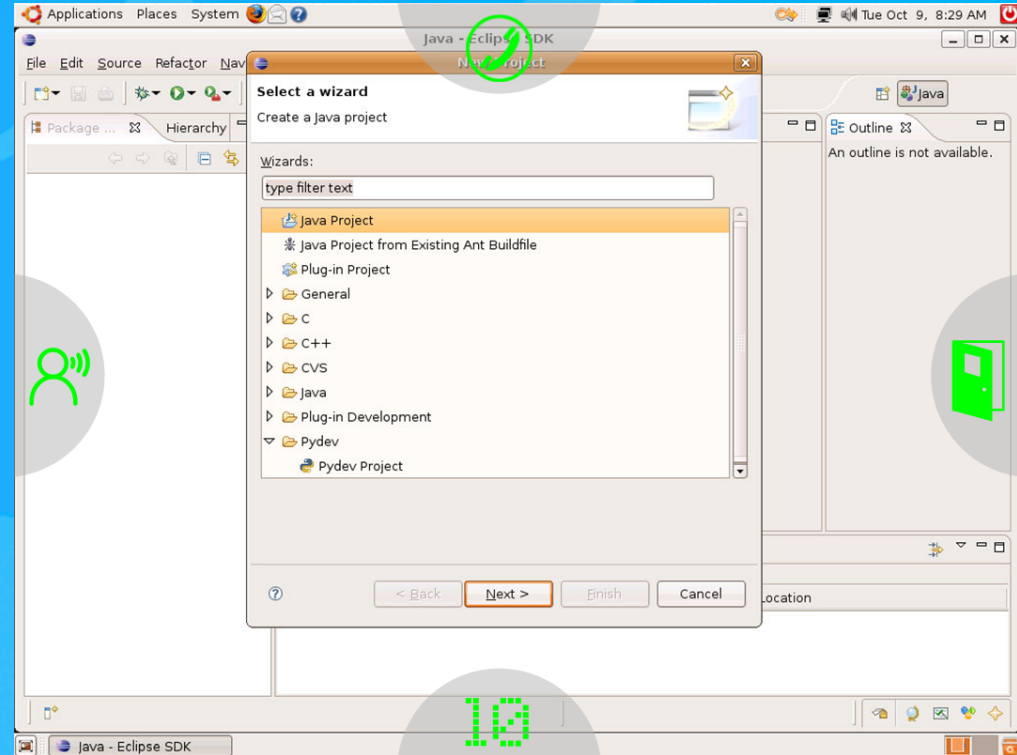
“In this demo, the classification is based on the input from a given microphone, while the location of the source is based on 14 microphones. The classification is based on Hidden Markov Models. Event accuracy is around 95%”

[shine.itc.it]



Head-up display metaphor

- event display within the user's field of vision
- attracting attention without distracting the user
- relative sound localization
- could display computer sounds as well, e.g. for
 - gaming
 - video clips





Motes - a different approach

Motes (sensor networks)

- low-power wireless sensing devices
- small / tiny
- ad-hoc network formation capability
- Technology (tmote sky)
 - IEEE 802.15.4 WPAN (ZigBee)
 - TinyOS Support
 - Integrated sensors
 - Humidity
 - Temperature
 - Light



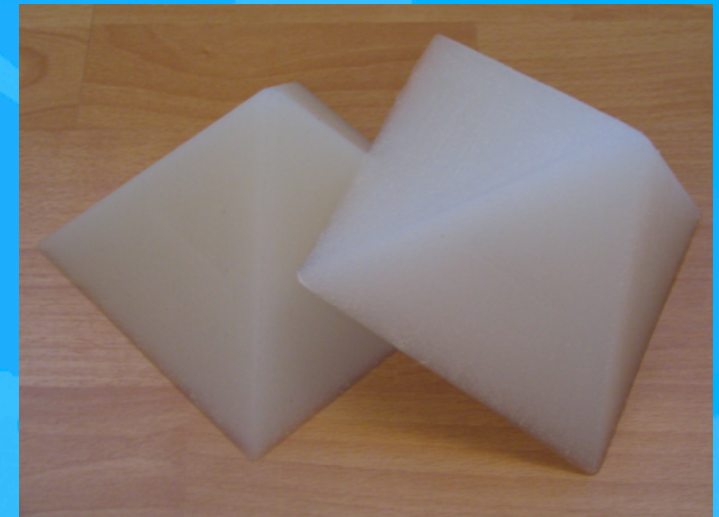
moteiv tmote sky mote

[Tmote sky datasheet:2006]



Nimio

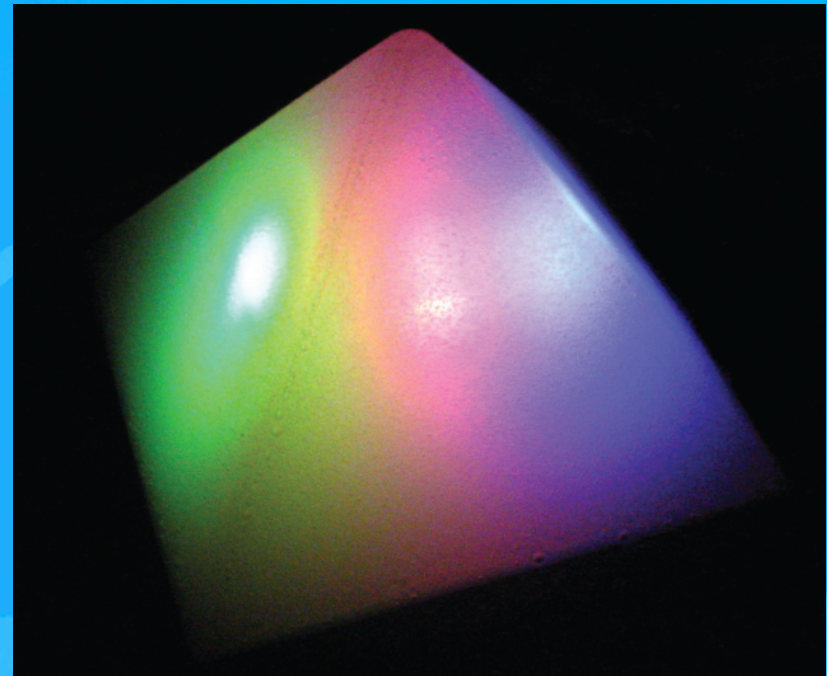
- Context-specific ambient display
 - Microphone
 - Movement detection
 - Different reaction
 - “Family group”
 - Interaction type
- Tangible interface
- Desktop toy



[Brewer et al.:2005]



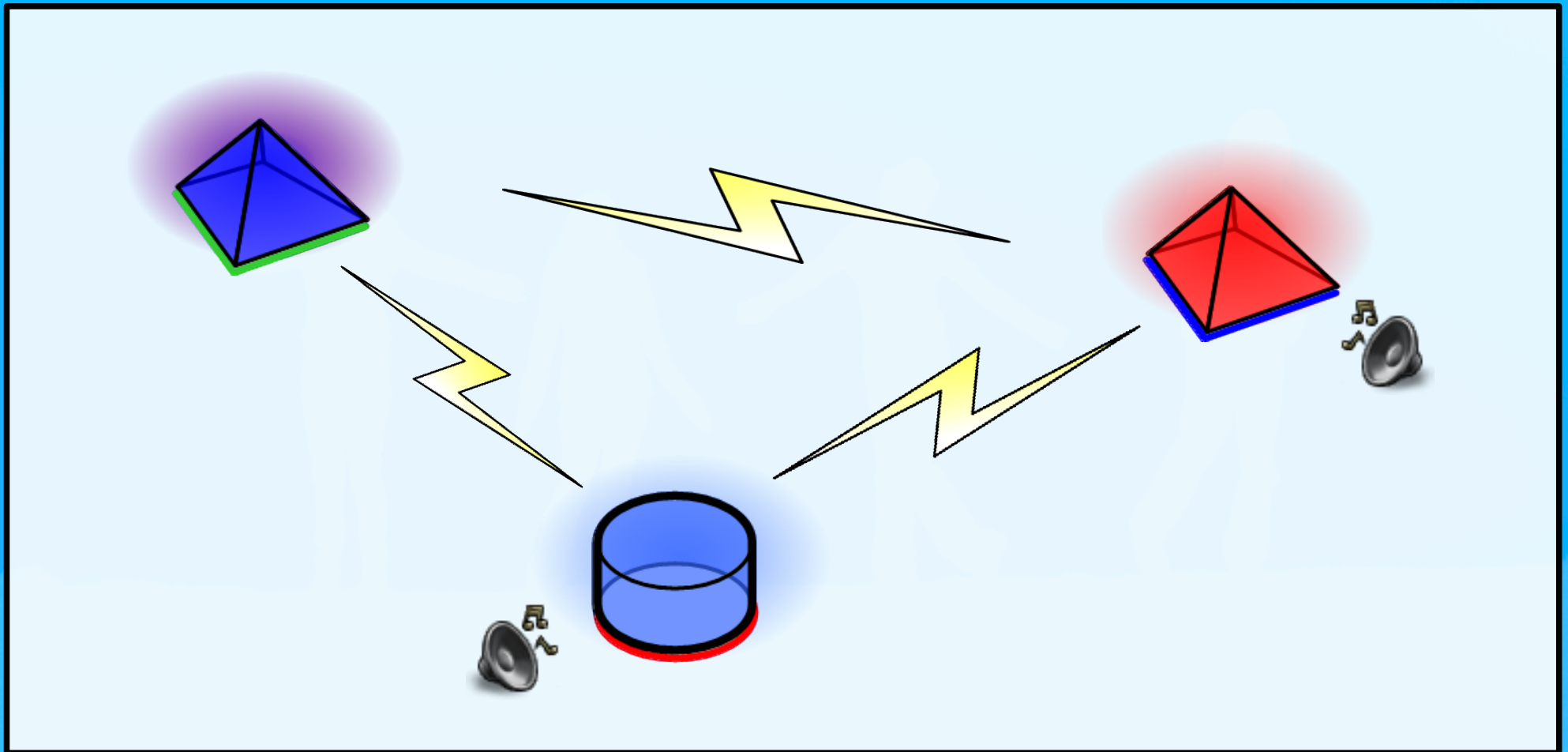
- Uses moteiv telos sky “berkeley” motes
- Benefits
 - easy to set up
 - open-ended
 - may be decorative



[Brewer et al.:2005]



Scenario with Nimio





Vibration

- Major perception improvement for
 - deaf-blind people
 - deaf people
- Wearable, unobtrusive
 - cell phones
 - small gadgets



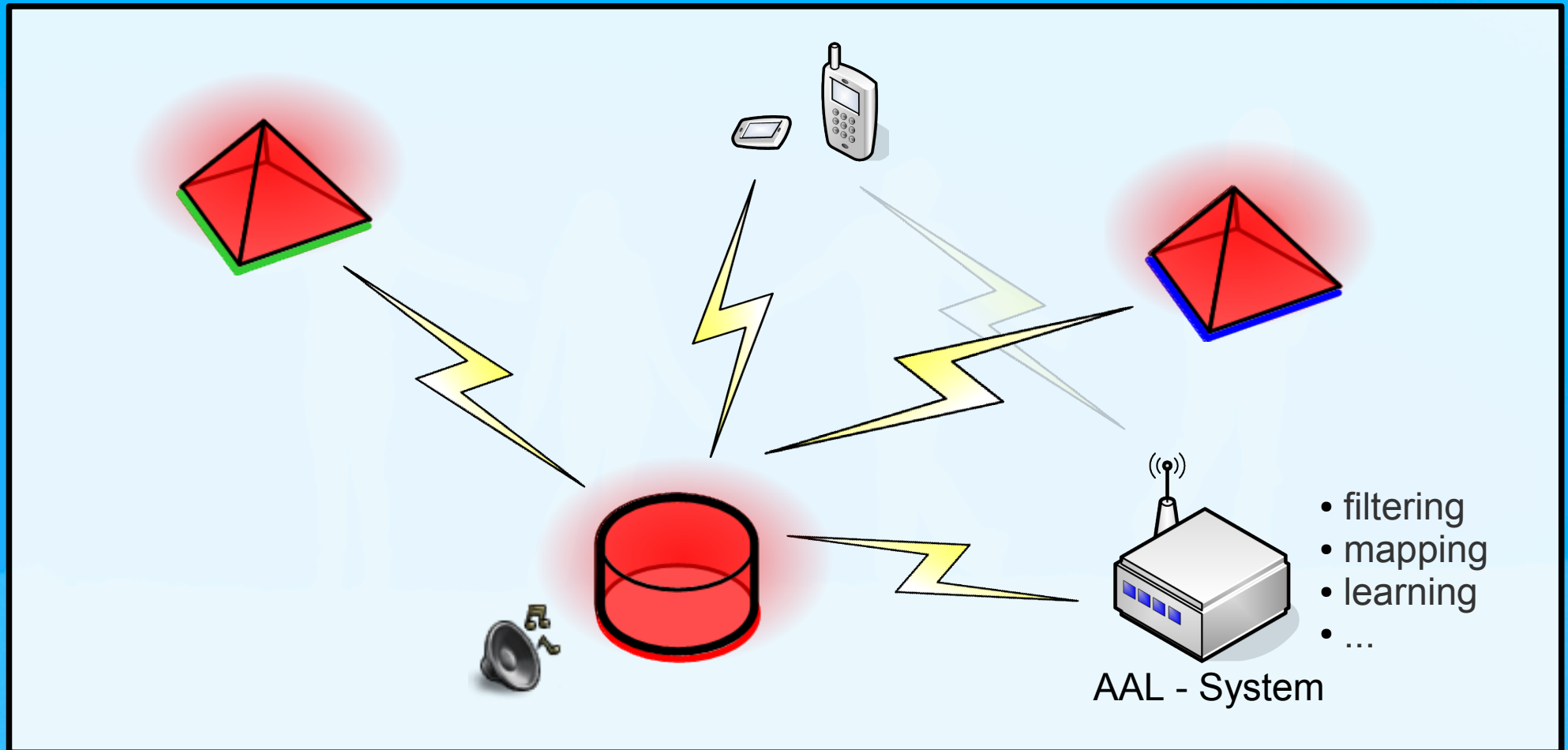
Bluetooth Vibrating Bracelet

[www.lm-technologies.com]



Goal: Ambient awareness motes

Scenario vision with an AAL-System





- Sound Visualization
 - Developing different prototypes
- Ambient Awareness
 - Determine requirements
 - hardware (motes, vibrating devices)
 - software (TinyOS, iROS)
- Evaluation with different audiences
 - Hearing impaired people
 - Deaf-blind people
 - People without disabilities



Risks and opportunities

- Moteiv motes
 - TinyOS, nesC
 - new hardware platform: Java (www.sentilla.com)
- iROS event heap
- Feasibility
 - hardware costs
- Acceptance

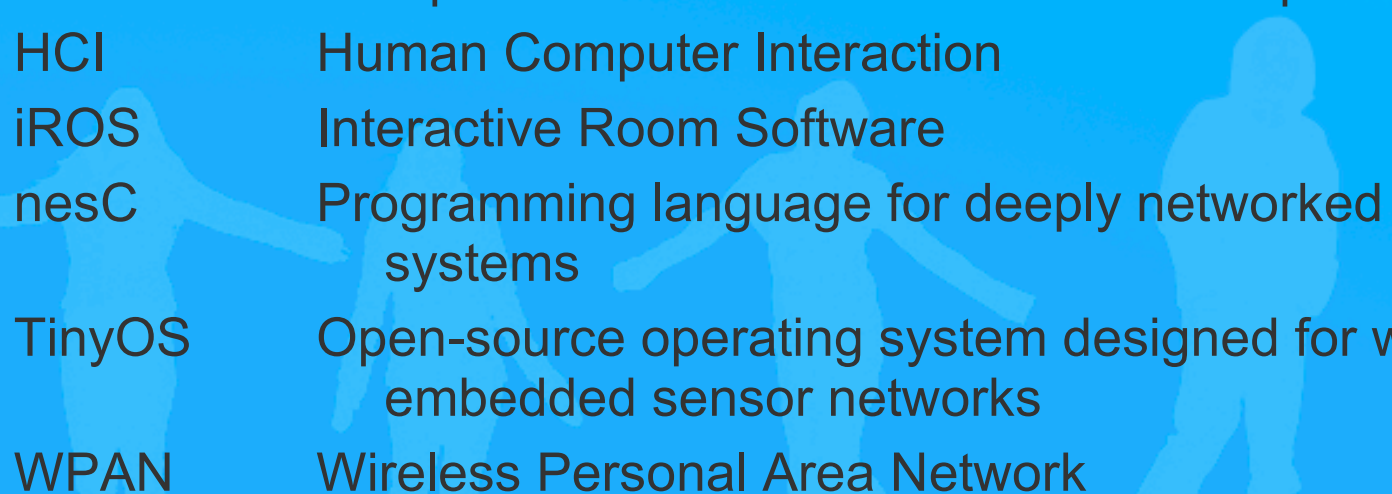
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[www.xkcd.com]



Questions?

[www.nabaztag.com]



AAL	Ambient Assisted Living
CHIL	Computers in the Human Interaction Loop
HCI	Human Computer Interaction
iROS	Interactive Room Software
nesC	Programming language for deeply networked systems
TinyOS	Open-source operating system designed for wireless embedded sensor networks
WPAN	Wireless Personal Area Network